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## 基于AOP的熔断降级

=====

### 1. 快速入门

=====

#### 1. 引入依赖

-----

...

```
<dependency>
  <groupId>com.hdu</groupId>
  <artifactId>degrete-starter</artifactId>
  <version>1.0-SNAPSHOT</version>
</dependency>
```

...

#### 2. 需要保护的方法上面添加注解

-----

...

```
import com.hdu.degrete.degrade.Degrade;
import org.springframework.web.bind.annotation.GetMapping;
import org.springframework.web.bind.annotation.PathVariable;
import org.springframework.web.bind.annotation.RestController;

import java.util.concurrent.TimeUnit;

import static
com.hdu.degrete.degrade.CircuitBreaker.DegradeType.CUSTOM_RESULT;

@RestController
public class TestController {

    @GetMapping("test/{num}")
    @Degrade(
        degradeTime = 5,
```

```

        timeUnit = TimeUnit.SECONDS,
        degradeType = CUSTOM_RESULT,
        failRate = 0.5,
        customResultHandler = MyCustomResultHandler.class,
        methodName = "returnCustomResult"
    )
    public String test(@PathVariable int num) {
        if (num == 0) {
            throw new RuntimeException();
        } else {
            return "success";
        }
    }
}

```

...

### 3. 自定义降级结果

-----

...

```

public class MyCustomResultHandler {

    public String returnCustomResult() {
        return "测试自定义返回结果";
    }
}

```

...

解释：

1. failRate, 调用失败概率, 如果\*\*失败率  $\geq 50\%$ \*\*, 那么就会进入熔断状态。
2. degradeTime + timeUnit, 熔断状态持续的时间。也就是说 如果该接口的\*\*失败率  $\geq 50\%$ \*\*, 那么会进入熔断状态, \*\*熔断状态持续的时间为 5s\*\*。
3. degradeType, 标识熔断方式 \*\*CUSTOM\\_RESULT\*\* 表示返回自定义降级结果。
4. customResultHandler + methodName, 指定 自定义降级结果的返回方法。也就是当该接口处于熔断状态的时候, 返回的降级定义返回 \*\*"测试自定义返回结果"\*\*。

## 2. 实现原理

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### 熔断器设计

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熔断器的状态是一个有限状态机。

![qyh.png](https://p9-xtjj-sign.byteimg.com/tos-cn-i-73owjymdk6/883b5381513a4bbf922d4ce51625e2c9~tplv-73owjymdk6-watermark.image?rk3s=f64ab15b&x-expires=1722182541&x-signature=XKLXuuhgekC52t7b2QcTfUy%2BarQ%3D)

CLOSE: CLOSE状态下请求可以正常执行。

OPEN: OPEN状态下请求会被熔断。

HALF\\_OPEN: HALF\\_OPEN是一个中间状态，会尝试发起一次请求，如果成功，切换为 CLOSE状态，如果失败 继续维持 OPEN状态。

## 3. 核心代码

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### 熔断器

----

...

```
package com.hdu.degrete.degrate;
```

```
import lombok.Data;
```

```
import org.aspectj.lang.ProceedingJoinPoint;
```

```
import java.util.concurrent.TimeUnit;
```

```
import java.util.concurrent.atomic.AtomicLong;
```

```
import java.util.concurrent.atomic.AtomicReference;
```

```

@Data
public class CircuitBreaker {

    public enum State {
        OPEN,
        HALF_OPEN,
        CLOSE
    }

    public enum DegradeType {
        /**
         * 自定义返回类型
         */
        CUSTOM_RESULT,
        /**
         * 抛异常
         */
        THROW_EXCEPTION
    }

    private final AtomicLong SUCCESS_COUNT = new AtomicLong(0);
    private final AtomicLong FAIL_COUNT = new AtomicLong(0);
    private final AtomicReference<State> STATE = new
AtomicReference<>(State.CLOSE);
    private final long DEGRATE_TIME_INTERVAL;
    private long waitCloseTime;

    public CircuitBreaker(long degradeTimeInterval, TimeUnit
degradeTimeIntervalUnit) {
        this.DEGRATE_TIME_INTERVAL =
degradeTimeIntervalUnit.toMillis(degradeTimeInterval);
    }

    public boolean tryPass(ProceedingJoinPoint proceedingJoinPoint) {

        if (STATE.get() == State.CLOSE) {
            return true;
        } else if (STATE.get() == State.OPEN) {
            return retryTimeArrived() &&
tryOneTimeAndTryOpen2Close(proceedingJoinPoint);
        }

        return false;
    }
}

```

```

public void tryFromCloseToOpen(double failRate) {
    if (getFailRate() >= failRate) {
        STATE.compareAndSet(State.CLOSE, State.OPEN);
        refreshNextRetryTime();
    }
}

private boolean tryOneTimeAndTryOpen2Close(ProceedingJoinPoint
proceedingJoinPoint) {
    try {
        if (STATE.compareAndSet(State.OPEN, State.HALF_OPEN)) {
            proceedingJoinPoint.proceed();
            STATE.compareAndSet(State.HALF_OPEN, State.CLOSE);
            return true;
        } else {
            return false;
        }
    } catch (Throwable e) {
        STATE.set(State.OPEN);
        return false;
    }
}

public void refreshNextRetryTime() {
    waitCloseTime = System.currentTimeMillis() +
DEGRATE_TIME_INTERVAL;
}

private boolean retryTimeArrived() {
    return System.currentTimeMillis() >= waitCloseTime;
}

public void success() {
    SUCCESS_COUNT.incrementAndGet();
}

public void fail() {
    FAIL_COUNT.incrementAndGet();
}

public double getFailRate() {
    return FAIL_COUNT.get() / (double) (FAIL_COUNT.get() +
SUCCESS_COUNT.get());
}

```

```
}
```

```
...
```

## 熔断切面

```
-----
```

```
...
```

```
@Aspect
```

```
public class DegradeAspect {
```

```
    private final Map<String, CircuitBreaker> CIRCUIT_BREAKER_MAP =  
new ConcurrentHashMap<>();
```

```
    private final Map<String, BeanAndMethodHolder>  
BEAN_AND_METHOD HOLDER_MAP = new ConcurrentHashMap<>();
```

```
    @Pointcut("@annotation(com.hdu.degrete.degrade.Degrade)")  
    public void degradeMethodPt() {
```

```
    }
```

```
    @Around("degradeMethodPt()")  
    public Object handleDegradeMethod(ProceedingJoinPoint pjp) {  
        MethodSignature methodSignature = (MethodSignature)  
pjp.getSignature();  
        Method method = methodSignature.getMethod();  
        Degrade degrade = method.getAnnotation(Degrade.class);  
        String identity = getIdentity(pjp);  
        CIRCUIT_BREAKER_MAP.putIfAbsent(  
            identity,  
            new CircuitBreaker(  
                degrade.degradeTime(),  
                degrade.timeUnit()  
            )  
        );  
        CircuitBreaker circuitBreaker =  
CIRCUIT_BREAKER_MAP.get(identity);  
        if (!circuitBreaker.tryPass(pjp)) {  
            CircuitBreaker.DegradeType degradeType =  
degrade.degradeType();  
            switch (degradeType) {  
                case CUSTOM_RESULT:
```

```

        BEAN_AND_METHOD HOLDER_MAP.putIfAbsent(
            identity,
            createBeanAndMethodHolder(degrade)
        );
        return
        BEAN_AND_METHOD HOLDER_MAP.get(identity).invoke();
        case THROW_EXCEPTION:
            throw new DegradeException(identity + "is degrade");
        default:
            throw new UnsupportedOperationException("unsupported
degrade type");
    }
}
try {
    Object result = pjp.proceed();
    circuitBreaker.success();
    return result;
} catch (Throwable e) {
    circuitBreaker.fail();
    circuitBreaker.tryFromCloseToOpen(degrade.failRate());
    throw new RuntimeException(e);
}
}

```

```

private BeanAndMethodHolder createBeanAndMethodHolder(Degrade
degrade) {
    try {
        Object customerResultHandler =
degrade.customResultHandler().newInstance();
        return new BeanAndMethodHolder(
            customerResultHandler,
            customerResultHandler.getClass().getDeclaredMethod(
                degrade.methodName()
            )
        );
    } catch (NoSuchMethodException | InstantiationException |
IllegalAccessException e) {
        throw new RuntimeException(e);
    }
}

```

```

private String getIdentity(ProceedingJoinPoint proceedingJoinPoint) {
    return proceedingJoinPoint.getSignature().toString();
}
}

```

...

#### 4. 源码

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[degrete: 基于aop的熔断降级组件 (gitee.com)](<http://cxyroad.com/>  
"https://gitee.com/K0n9DiKuA/degrete")

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